



# INNOEDUHACK 2025

**It's November 14th, 9:00 AM CET.**

You now have 24 hours to develop your solution for the future of education.

You can work **individually** or in teams of **up to 5 people**.

👉 Each team member must register separately - [LINK](#)

👉 Only one person per team needs to upload the final project.

💡 15 prizes of **300 EUR** each will be awarded **per project**, not per person.

⌚ Deadline: **November 15th, 9:00 AM CET.**

Please submit a one-page solution (this page + one page for your solution).

## TEAM INFORMATION:

Team name: BetterGroup

NO.		UNIVERSITY
		If ALK student, include the year of studies, the name of the program and Student ID Number
1	Natasha Murasira	1st year, Management
2	Aliaksei Mikulich	1 <sup>st</sup> year, Management
3		
4		
5		

!!Meta-Category is: **Digital Transformation & AI** – all ideas should address changes driven by digitalisation and new technologies, especially AI.

## Select Your Category (choose one):

- Assessment & Grading – new models for evaluating student performance
- Teacher Support – tools helping educators deliver engaging classes
- Student Support – solutions that improve the learning experience

## Recommended Solution Template:

- 1. Problem Statement:** One-sentence definition of the problem (the essence).
- 2. AS IS:** Current Situation: Describe the context with data and pain points. Why is solving this problem essential?
- 3. Game Plan:** Your Solution: How do you get there? What's your approach or process?
- 4. Technology (optional):** You don't need to code it! But a mockup or simple sketch of functionalities increases your chances.
- 5. Vision of Success:** How will the user experience change? How will you measure success (KPIs, outcomes)?

## Evaluation Criteria

- Creativity – originality and novelty of the idea
- Feasibility – practicality and potential for implementation

## Hackathon Support

💬 Microsoft Teams link:

Join the meeting now:

Meeting ID: 388 725 417 436 34

Passcode: JM9HW3tP

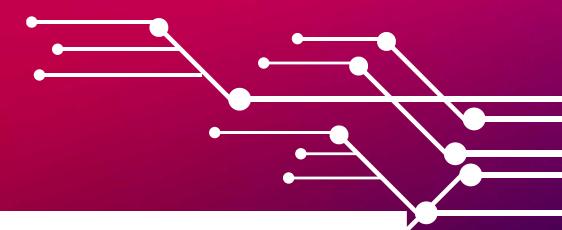


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## Problem Statement:

Students often struggle in group projects due to poor team matching, uneven workload, and low diversity in collaboration styles leading to conflict and lower academic outcomes.

## Key Pain Points (supported by research):

- Students experience high frustration with group work due to uneven workload, conflict, and unclear expectations (Advance-HE, 2022)
- Traditional group formation (random/self-selected) leads to suboptimal diversity of skills, poor collaboration quality, and lower academic performance (Chang et al., 2018)
- Many report difficulty engaging, especially international students who struggle with language, cultural classroom norms, and confidence (Poort et al., 2023; Straker, 2020)
- Over 50% of students prefer working with close friends → reduces diversity, reduces learning outcomes

## Our Proposed Solution:

An AI-powered platform that forms optimized student teams by integrating five evidence-based dimensions

- Learning Preferences (VARK)
- Skills & Competency Indicators
- Professional Interests
- Working Style
- Collaboration Preferences

[See how it works here](#) → [Demo](#)

(Please click above)

### STEP 1

- Students complete a 3-minute adaptive assessment

### STEP 2

- AI generates optimal teams using similarity + complementarity scoring

### STEP 3

- Each team receives an AI-generated team contract with roles, expectations, and collaboration guidelines.

## Measure of success: Vision of Success (KPIs):

- 30% reduction in reported team conflicts
- 20% improvement in project grades compared to control groups
- 80% student satisfaction with team matching
- Balanced distribution of skills across groups (measured automatically)

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