

# PROYECTO DIGI EDU HACK

## AUTOR(ES)

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- Link prototype: <https://marvelapp.com/prototype/f35ji0i>
- Link video: <https://www.youtube.com/watch?si=g5cb8yUsVV9MH-4t&v=6k1bnlti4pg&feature=youtu.be>

# DIGIEDUHACK SOLUTION CANVAS



**Title of the solution:**

**Challenge addressed:**

**Team name:**

**Challenge category:**

## Solution description

Please describe your solution, its main elements and objectives as well as a brief implementation plan with some key overall milestones, resources required and eventual barriers foreseen. What is your final product/service/tool/activity? How could the solution be used to enhance digital education in the your challenge area? How could the success of the solution be measured? How will the solution provide benefits to the challenge owner?

## Target group

Who is the target group for your solution?  
Who will this solution affect and how?  
How will they benefit?

## Impact

What is the impact of your solution? How do you measure it?

## Context

What is the problem you are facing?  
What is the challenge that you are solving?

## Describe it in a tweet

Describe your solution in a short catchy way in maximum 280 characters

## Innovativeness

What makes your solution different and original?  
Can anything similar be found on the market? How innovative is it?

## Transferability

Can your solution be used in other contexts?  
What parts of it can be applied to other context?

## Sustainability

What is your plan for the implementation of the solution and how do you see it in the mid- and long term?

## Team work

Explain why you are the perfect team to develop this work and what are the competencies you all bring in so the solution is developed successfully. How well did you work as a team?  
Could you continue to work as a team in the future?

FOR TEACHERS AND STUDENTS

# MANUAL OF USE

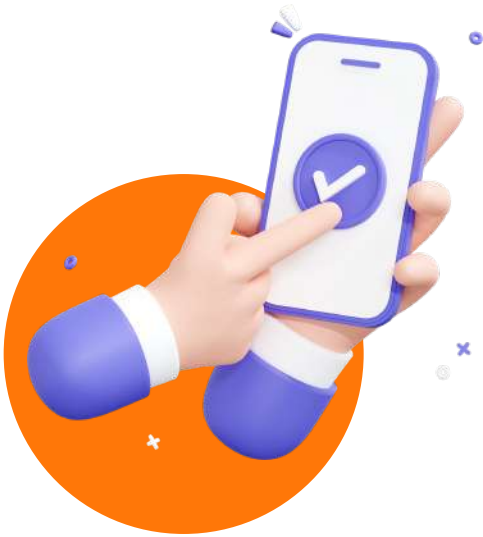
DECISIONS

IAXPERIENCE GROUP



**REGISTRATION  
ACCESS**

**01**



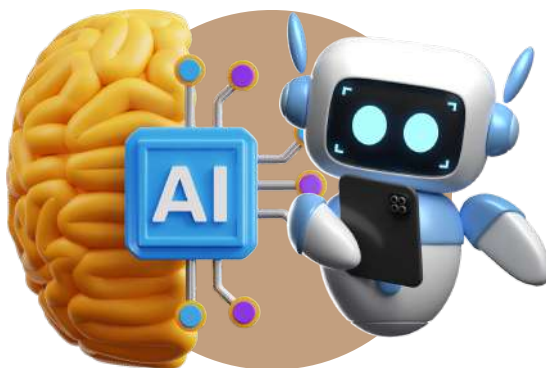
Open the Decisions application on your mobile device.



Select the login option and enter your student code to create your personalized profile.



Once registered, customize your avatar by choosing details such as name, gender, and physical appearance. This will help you feel identified with your character.



The AI will create different random scenarios, so get ready for adventure!

**MISSIONS  
ETHICS**

**02**



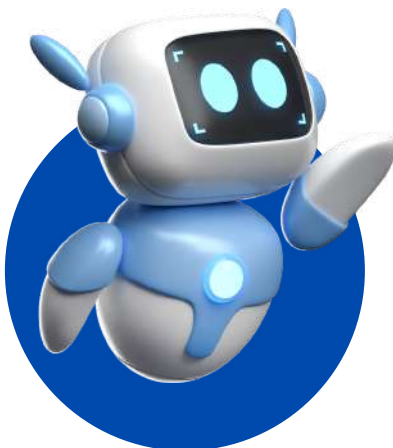
Choose how to play: single or multiplayer mode - you can play with your friends!

Each ethical context is a Mission with different game roles that you can choose. In it, you or your friends will face ethical dilemmas related to that context.



The artificial intelligence called Athena will guide you through each mission (3 in total), presenting challenging situations and ethical questions.

Answer the questions honestly and thoughtfully. Don't worry, there are no "right" or "wrong" answers. Explore, live and decide what you would do when faced with an ethical dilemma.

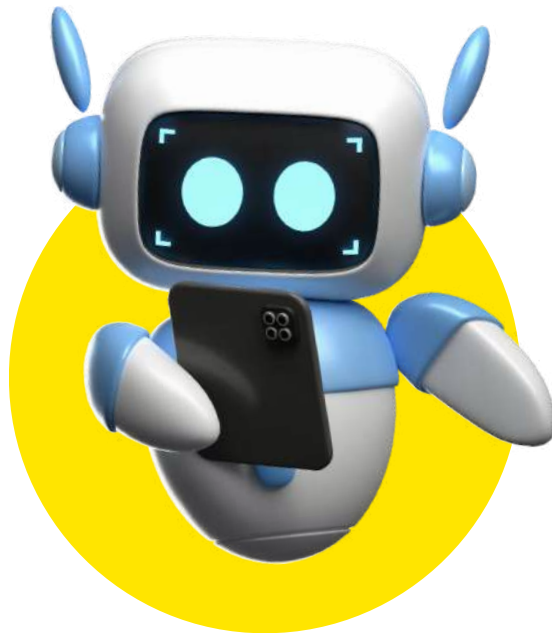


Then, Athena will guide you to another mission until you complete your 3 missions, and you will be able to talk to her at all times! Get ready for more fun.

**RESULTS  
PROCESSING**

**03**





Athena will send you a questionnaire where she will ask you questions of appreciation of the missions (Exem, what was the most difficult situation you had to face? why? what would you change in the story?).

## CONSIDERATIONS



Athena will give you at the beginning a small context of each mission you completed as a help note.

## COEVALUATION:

Your peers will be able to evaluate you (Ahem, do you consider that your friend had a good argumentation to choose...?) Athena will complement her evaluation with the one received by your friends.



**RESULTS  
STUDENTS**

**04**



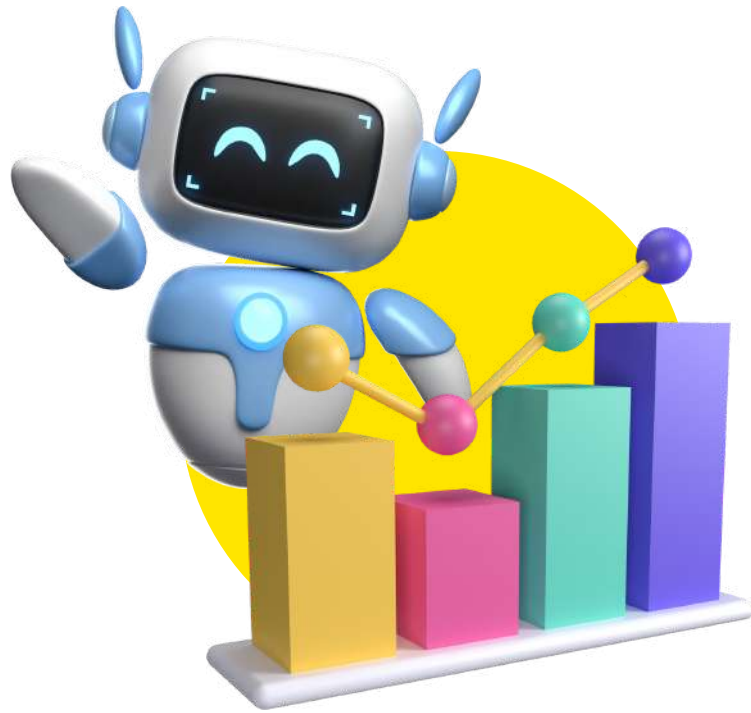
Atenea will evaluate your answers and provide a score based on our authentic skills assessment rubric. You will be able to be Apprentice (Starting), Journeyman (In progress) and Hero (Achieved).



Atenea will give you personalized feedback to help you improve your skills and motivate you to keep learning.

**RESULTS  
TEACHERS**

**05**



Teachers will have access to simplified or detailed data on your performance, based on the dimensions of the rubric.



Your decision-making process will be evaluated, not the decision itself.

The main competencies evaluated are citizenship, critical thinking and information management through decision making.

