

Īsu risinājuma aprakstu angļu valodā

- Progression:

The idea related to the appearance of the application is progression.

This means that for good grades or percentages received, points will be received that can be spent in something like a store in the application.

- Notifications:

There is a possibility that the student may not find out about his grade, or find out about it and be upset that it is low - there is an opportunity to make this more pleasant.

Every time a student receives a mark, depending on how high the score is, a notification will be sent to the device like:

From 1 to 3 - "Don't worry, you can always prepare better for the subject!"

4 points - "I wouldn't have passed just a little bit more! But it's better to be prepared next time!"

5-6 points - "Not bad! It turns out well!"

7-8 points - "Attention! We have a contender for the smart guy in the class!"

9 points - "Without five minutes, a genius!"

10 points - "An undeniable genius!"

Saiti uz risinājuma kodu GitHub vai prototipu (Figmā, Canvā utt).

Prototips – <https://github.com/CkretPM/Hakaton.git>

Programmas dizains – https://www.canva.com/design/DAFzaD_36dY/NwZJxby14RNf-Urd0F1LPA/edit?utm_content=DAFzaD_36dY&utm_campaign=designshare&utm_medium=link2&utm_source=sharebutton

Saiti uz YouTube/Vimeo video ar video prezentāciju (prezentācijas var būt pēc izvēles latviešu vai angļu valodā)

Video – <https://youtu.be/1vP6kUXSNek>