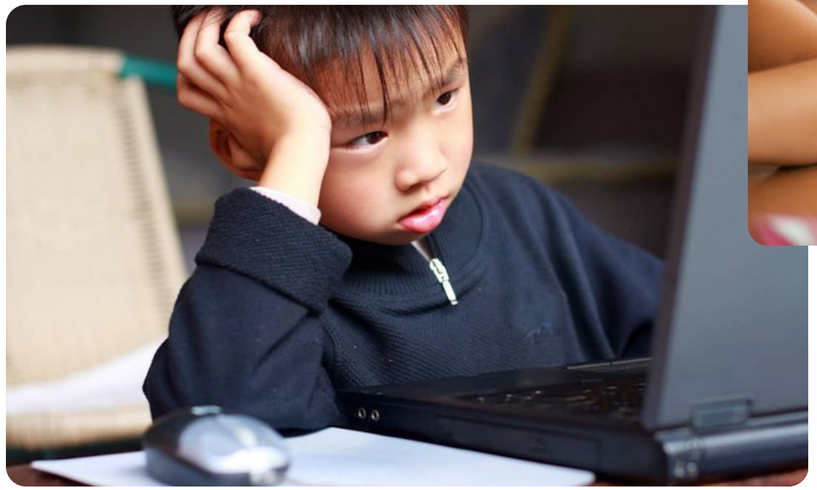
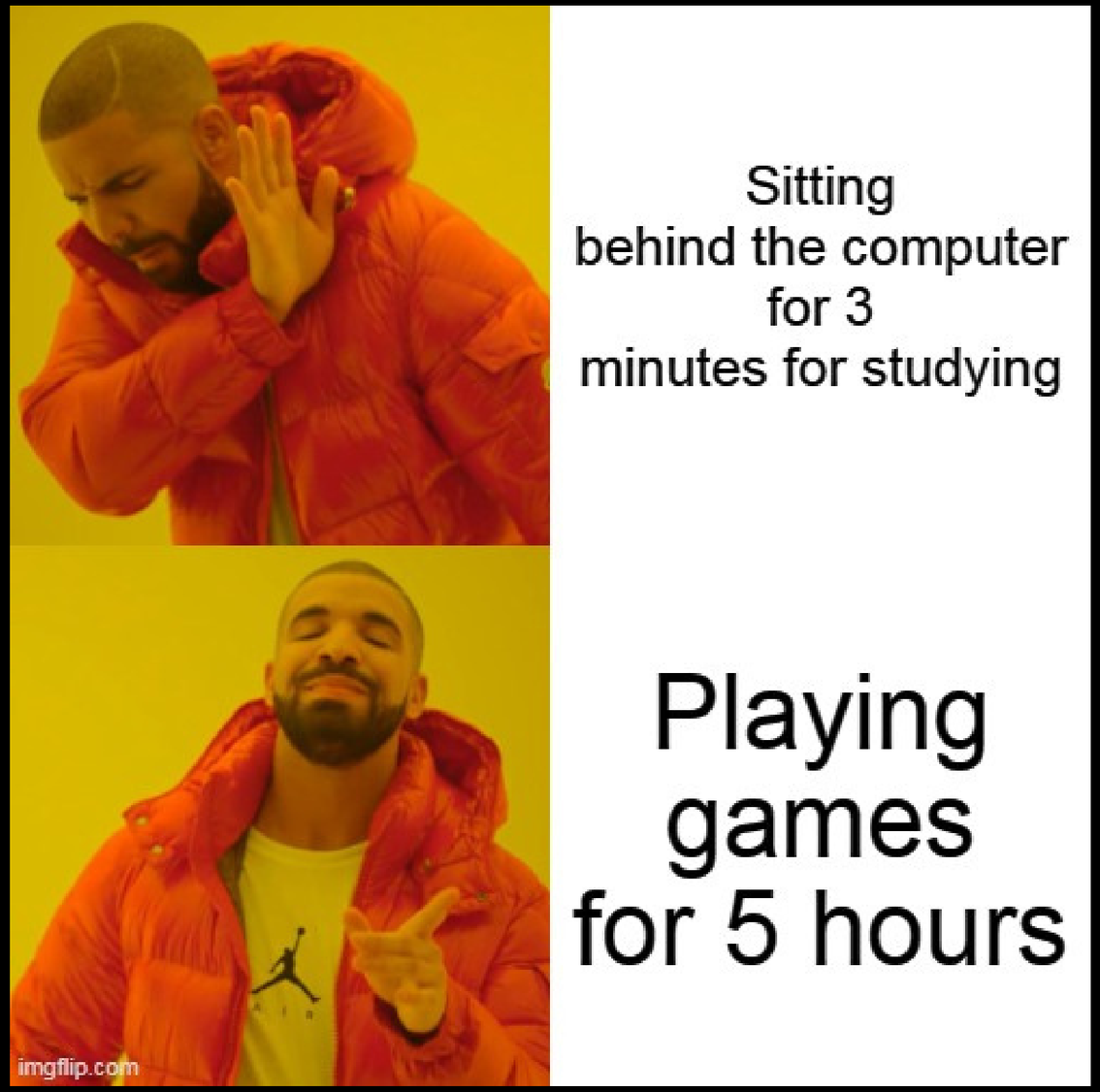
Spark

Technologies

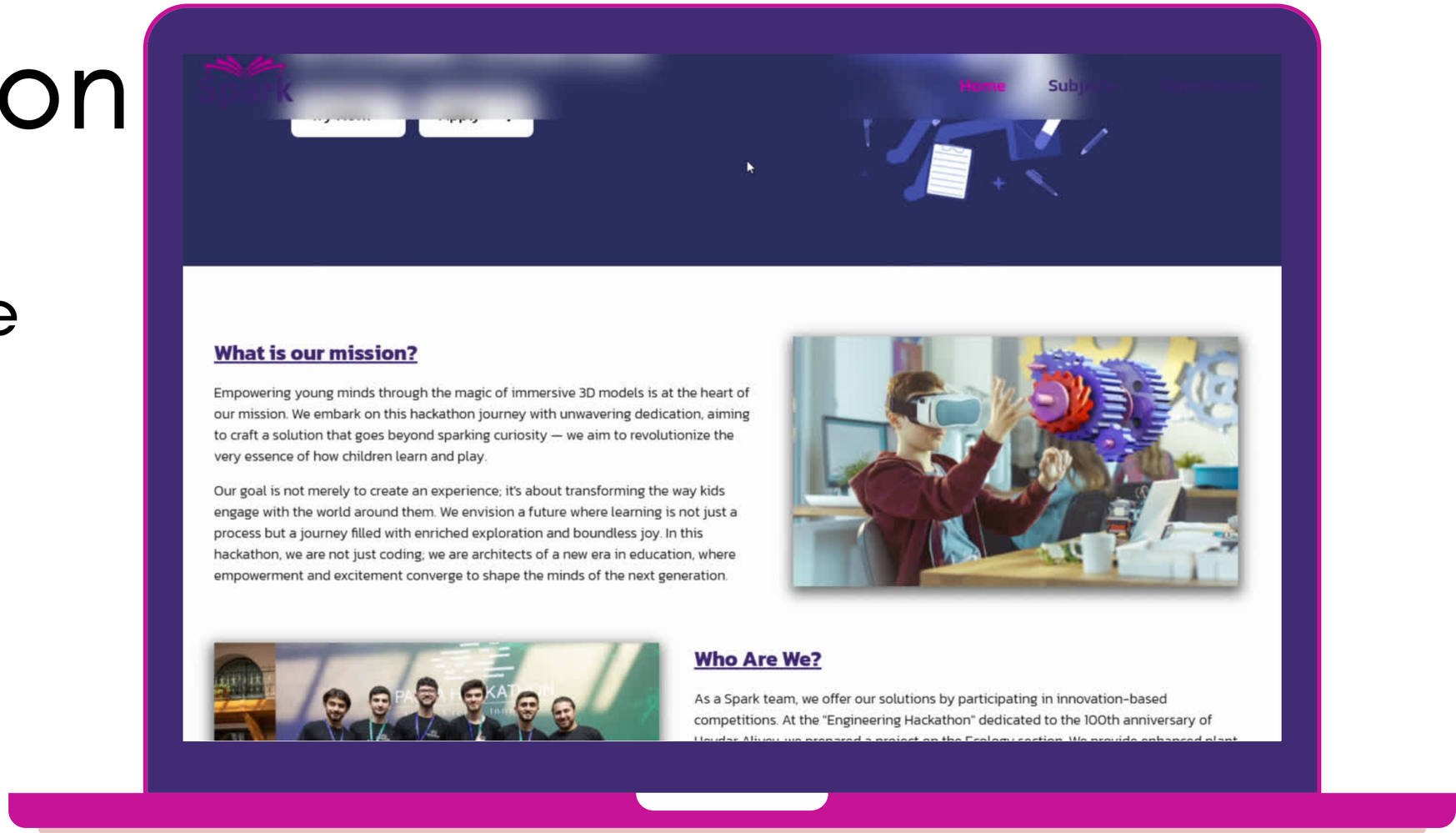
What is the Problem?




Sitting
behind the computer
for 3
minutes for studying
Playing
games
for 5 hours
imgflip.com

Our Solution

We are using 3D models to to solve all this problems



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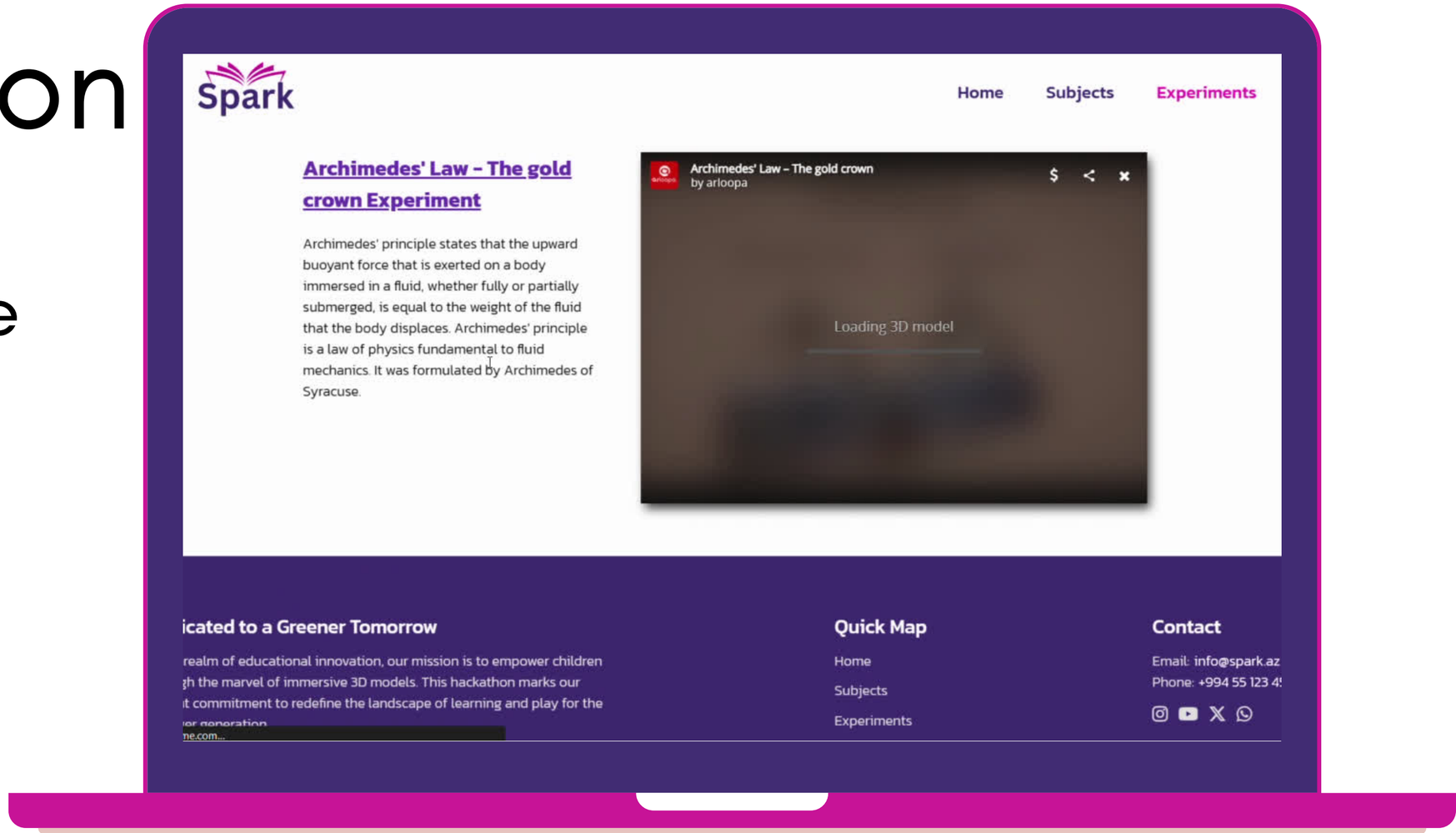


Qualitative Results

Research findings and highlights

#1

Study shows that using the 3D models, increases the motivation: (1) interest, (2) effort to actively participate, (3) perceived competence, and (4) understanding the usefulness of the subject matter.

#2

Strongest positive effects in Chemistry (g = 0.74) and Biology (g = 0.72) instructional domains.

Business Model

Our business model is the “B2B Pay Per User” and “B2C Freemium”

Business Plan

Unlimited usage

2$/year for per user

Annual revenue prediction: 3 000 000 $

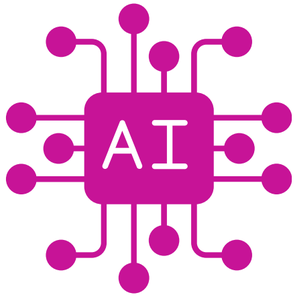
Individual Plan

Free for first 3 model views

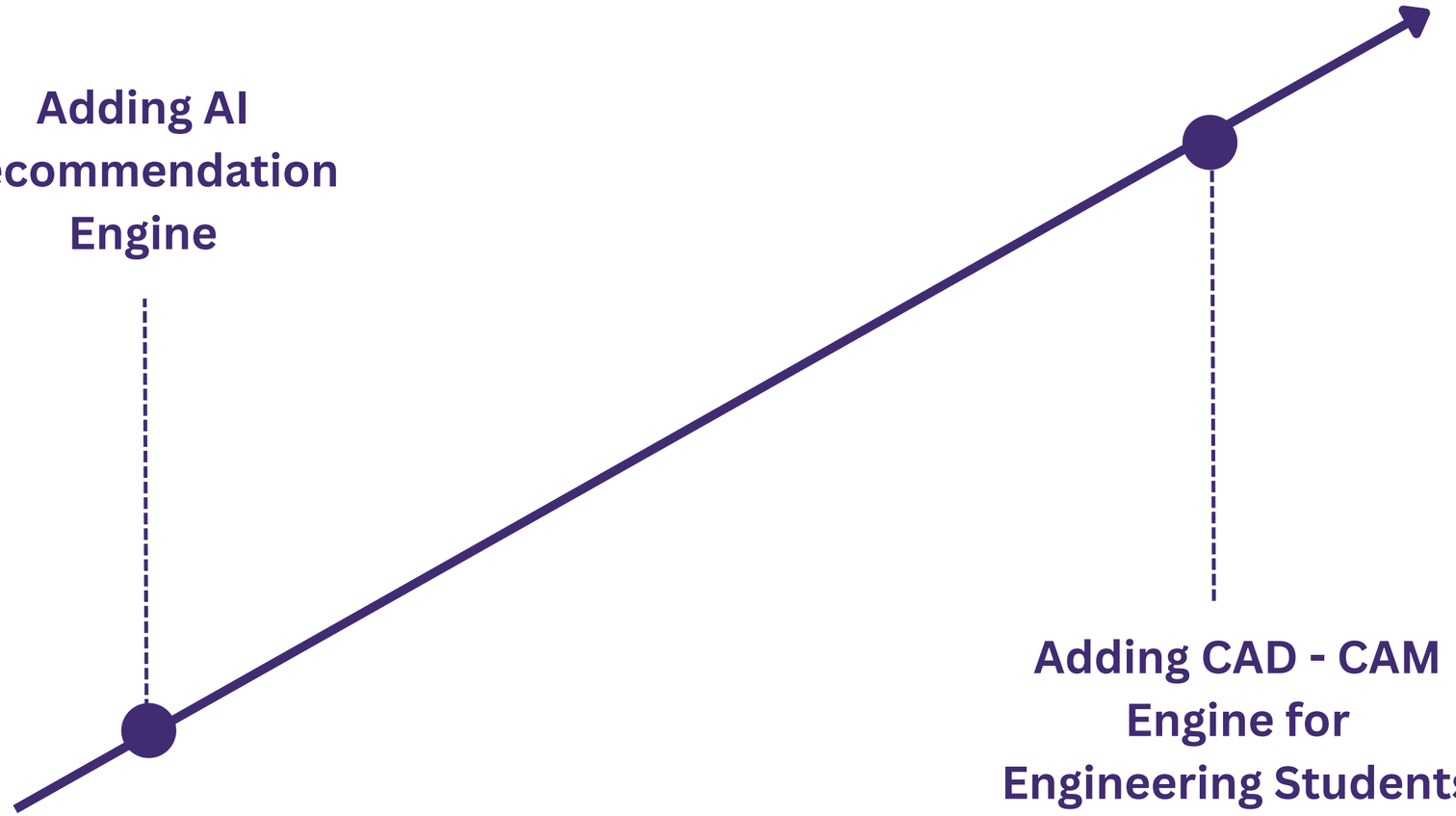
10$/month

Annual revenue prediction: 100 000 $

Future...



Adding AI
Recommendation
Engine



Adding CAD - CAM
Engine for
Engineering Students

Team Members

Spark

Arzuman Abbasov

Data Scientist

Zaman Kazimov

Backend Developer

Ayaz Damirov

Front-end Developer

Ali Hasanli

Frontend Developer

Thanks for Your Attention

The future is closer than tomorrow...