Hello, we are Nicolò Bernardino, Dianna Antonio Valentino, Fabio Erra. Today, we present our project to revolutionize learning through the implementation of AI in Interactive Whiteboards (IWBs), starting a new way of learning right from the school desks. V-Lim Education is an application that can be directly installed on IWBs and students' smartphones via the app store. V-Lim Education uses storytelling through images and videos to emphasize and improve classroom lessons. We are all tired of passive lessons where most of the information can be lost. Through this new way of interpreting lessons, students will be motivated to participate in the lesson, creating a great educational show together with the teacher. It is a fact that visual input association helps learning and keeps students' attention more vivid, and AI will help the teacher in the task, especially in real-time.

Student questions

Questions are displayed anonymously here.

Notes given by the teacher

They will be summarized and immediately displayed here with the help of various indepth links of keywords declared by the teacher using the "in-depth" command.

Simultaneous translation into other languages

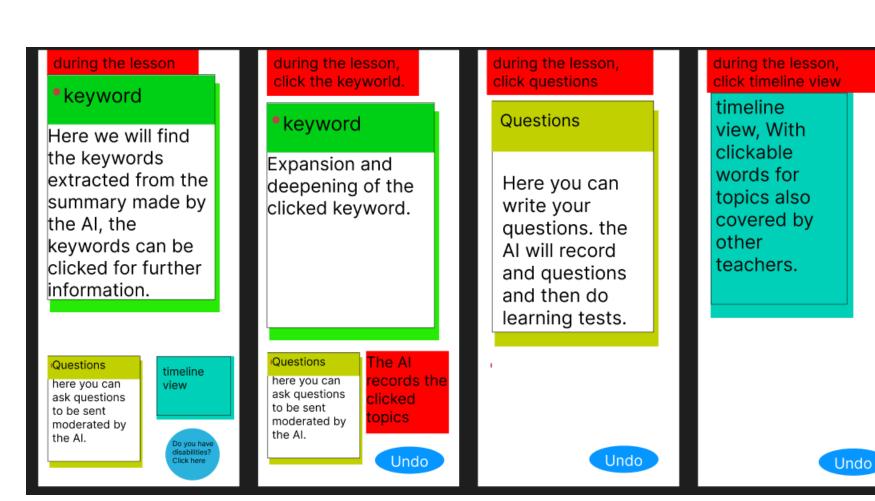
here images and videos will be transmitted to enhance the lesson with visual insights

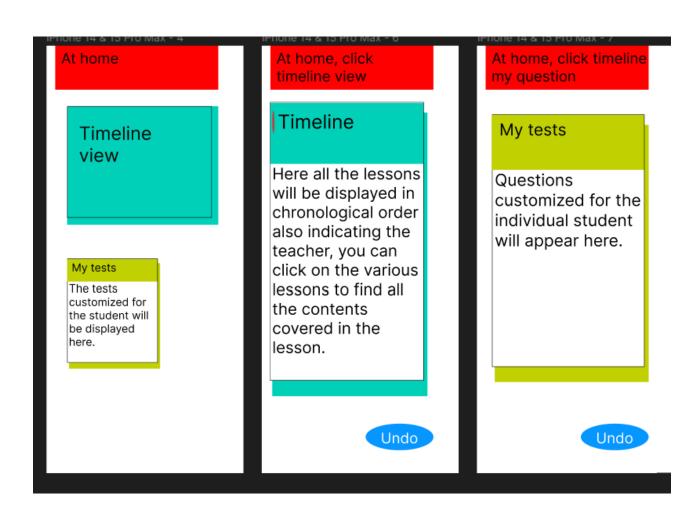


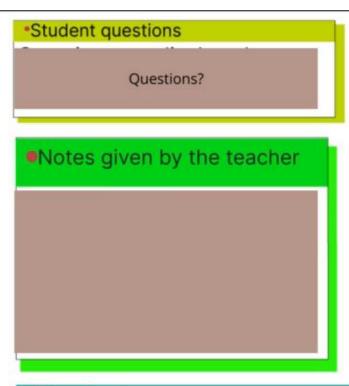
Timeline

The timeline of the lesson topic is displayed here.

The timeline will be connected to all the lessons of the class, placing the topics in historical chronological order also indicating the teacher and the lesson date.



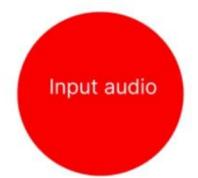


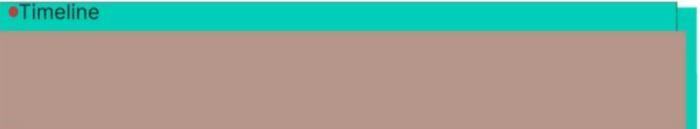


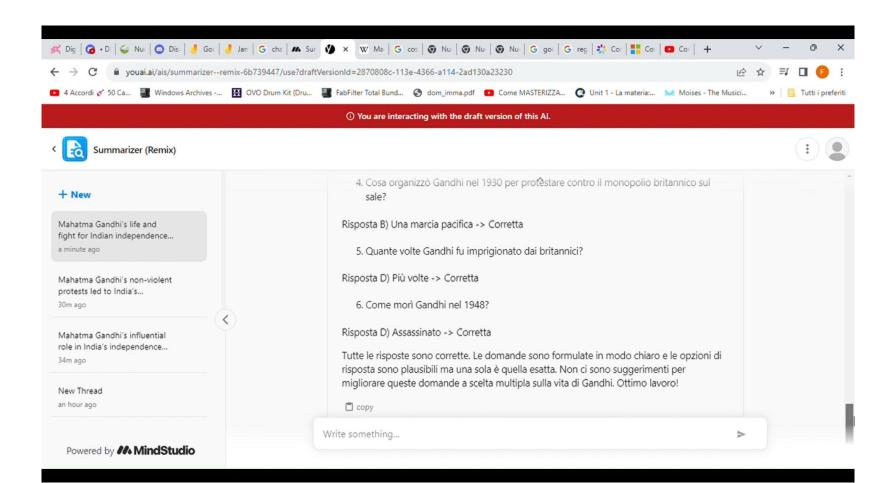
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Title of the solution:

V-Lim Education

Challenge addressed:

olution description

Please describe your solution, its main elements and objectives as well as a brief implementation plan with some key overall milestones, resources required and eventual barriers foreseen. What is your final product/service/tool/activity? How could the solution be used to enhance digital education in the your challenge area? How could the successof the solution be measured? How will the solution provide benefits to the challenge owner?

Our application uses artificial intelligence to record the teacher's voice and through a virtual blackboard allows students to have a summary of the lesson through interaction with keywords and images. From the teacher's voice who will use a microphone, will understand the topic and thanks to artificial intelligence will identify and project photos, summaries, keywords following a logical thread. Subsequently, the application through AI will elaborate questions related to the topic, which will be sent at a later time to the students so that they can also work from home, where they will find support from the application that will act as a tutor for dedicated and supported learning.

Context

What is the problem you are facing? What is the challenge that you are solving?

Improve student learning level, mitigate teacher workload.

Team name:

Fantastic Four

Challenge category:

Target group

Who is the target group for your solution? Who will this solution affect and how? How will they benefit?

The application is intended for the entire learning sector, starting from early childhood education with interactive images up to universities with reference questions on specific topics that facilitate learning compared to textbooks "

Impact

What is the impact of your solution? How do you measure it?

The impact will be to facilitate learning with targeted questions for the student, support them in all phases of learning, and help the teacher in the exposition and visualization of the topic.

Describe it in a tweet

Describe your solution in a short catchy way in maximum 280 characters

" Learning is good, V-lim Education is better. Create your own future."

Innovativene

What makes your solution different and original?
Can anything similar be found on themarket? How innovative is it?
Support at home for student learning, reducing the
workload of teachers.

Transferability

Can your solution be used in other contexts?

What parts of it can be applied to other context?

It can be used for professional training, meetings, and throughout the learning sector.

Sustainability

What is your plan for the implementation of the solution and how do you see it in the mid- and long term?

Being an application, it does not involve the creation of additional devices to dispose of and reduces the use of textbooks.

Team work

Explain why you are the perfect team to develop this work and what are the competencies you all bring in so the solution is developed successfully. How well did you work as a team? Could you continue to work as a team in the future?

We shared harmony and diverse skills that together led us to the realization of our application. We hope for future collaboration.

