

Making education inclusive through innovative technology.





Problem

Traditional educational settings pose challenges for students. Many struggle to engage due to distractions, language barriers or learning difficulties.





Target

Students struggling in traditional educational settings, due to distractions, hearing impairments, dyslexia, learning disabilities, and/or language barriers





Solution

Augmenta centralizes classroom communication using **Al-powered smart glasses** to provide real-time transcription, translation, and visual aids.





Impact

A real-time, personalized learning experience, that breaks language barriers, supports disabilities, and reduces distractions. Making education accessible and inclusive for everyone.





Technology

Existing hardware, combined with **fine-tuned AI** and **AR/VR software**, analyzes, supports, and condenses educational content in real-time.





Accessibility

Augmenta creates an accessible and inclusive learning environment, ensuring students with different learning difficulties can fully engage and thrive in the classroom.





Desirability

User-centric solution. **Designed to support users throughout entire educational journey**. Adaptability for professional applications.





Feasibility

Easy to implement. Easy to personalize for different educational contents and settings.





Viability

Flexible business model. Products can be sold as complete solutions (hardware and software) or as standalone software, enabling economies of scope.





Implementation

Augmenta's software can be developed using **Unity** or **Unreal Engine**. Hosting data and Al model (**Llama 3.1**) on private cloud servers (**AWS**) for secure and efficient AR-powered content delivery.





Further aplications

Augmenta can also be used in workplaces, international meetings, and for assisting people with disabilities, making communication and collaboration easier in various settings.



Making education inclusive and accessible through innovative technology.