DigiEduHack Solution
Foggia - Hacking University for social innovation
Challenge: Find an innovative, sustainable and digital idea to promote our territory

Hack in Town

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Our project aims to solve problems, inefficiencies and criticalities of a community of people with the help of a digital application

Team: Mistum Team

Team members

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Solution Details

Solution description

Our project aims to solve problems, inefficiencies and criticalities of a community of people with the help of a digital application, through which:

- §citizens, after registering as users, can report inefficiencies and problems   encountered in their territory through posts and / or photographs that are automatically published on the platform bulletin board;

- §other citizens, authorities, public bodies or any other interested party, by freely accessing the platform, can view the reports posted by registered users and, if necessary, intervene in matters within their competence.

The success of the application will be determined:

- •by the number of users who have registered on the platform (by inserting their own identification document) and who have reported problems and inefficiencies;
- •by the number of interventions that the bodies, authorities or other competent subjects will implement to solve the problems reported on the platform...

Furthermore, based on the problems that emerged most from the users' reports, they will be published and made freely available on the short video platform, c.d. Educational 'pills', aimed at raising awareness of active citizenship and compliance with the rules.

Solution context

The problem we intend to solve is that of the extreme distance between the public administration and the citizen in identifying and solving the problem. Very often, in fact, the Citizen does not lend himself to reporting due to lack of time or difficulty in identifying the mode.

Solution target group

The first beneficiaries will be the citizens who will be able to view the reports of other users and who, having reached a certain number of useful and truthful publications, will benefit from discounts and / or purchase vouchers.

The second beneficiaries will be the municipalities, the police and local authorities that will have easier access to the information collected by the citizens.

Solution impact

Thanks to our project, we intend to improve and simplify communication between individual citizens and public administration.
Moreover, through the use of the app and the access to educational "pills", the reporting of critical issues will lead to civic sense and legality, especially the new generations.
The impact will be measurable and recognizable in the resolutions made thanks to the posted reports.

Solution tweet text

We hack the city through its own citizens. Protagonists of problem solving, users of the 'Hack in town' app will report what is wrong and will teach children and adolescents to do the same. We spread civic education and a sense of legality!

Solution innovativeness

The idea is characterized by a strong graphic and visual component that will allow to have a complete picture of the city and its possible criticalities thanks to a detailed mapping.

Solution transferability

The idea is characterized by a strong graphic and visual component that will allow to have a complete picture of the city and its possible criticalities thanks to a detailed mapping.

Solution sustainability

The proposal is to develop agreements with public and private bodies and local businesses. The user will be encouraged to publish reports on the platform which, if considered reliable and useful, will allow him to obtain discounts or vouchers from the partner partners. The idea is sustainable in the medium term by involving associations and local entities, local authorities and law enforcement agencies. In the long term, through agreements with multinationals, public administration, advertising and foundracing through donations from individual citizens who espouse the social cause.

Solution team work

Within our team, teamwork has been the cornerstone of the project. The team is more than functional to the project, as it includes:

a student of education and training sciences able to take care of the whole educational and training aspect of the project; a law student who will consolidate the concept of legality throughout the project; two undergraduates in humanities who will deal with communication and the press office.