



DigiEduHack Solution Vancouver - Innovate to Educate Challenge: Vancouver - Innovate to Educate Challenge 2020

Peer to Peer learning- Gamification

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we are building a platform that will help learners and tutors to connect anywhere from the world instructor (mentor) in your locality. our platform not only helps you to learn but will help you to earn (Get paid gig).

Team: Blitzscalers

Team members

Gokulraj U , Vimal Kovath

Members roles and background

Gokulraj U: Product-centric mindset and Data-driven-decision maker.

Vimal Kovath: Full-Stack Developer.

Contact details

gokul786raj@gmail.com

Solution Details

Solution description

we are building a platform that will help learners and tutors to connect anywhere from the world/instructor(mentor) in your locality. our platform not only helps you to learn but will help you

to earn (Get paid gig).

Solution target group

Millennials /College Graduates/ Professionals.

Solution impact

We can able to reduce the enrollment decline rate in an online class, Personalized tuition,

Learn and Earn in our platform

Users can able to find a job on my platform.

Solution tweet text

sign up for skills! pay your bills! using blitz!

Solution innovativeness

Peer to Peer learning in vernacular language support!(location-based services)

Personalized learning with Gamification.

Learn with us and Earn with us (location-based opportunity)

Solution transferability

we can able to transfer any domain or skills can add in our domain and able to scale it(like Tech skills,soft skills)

Solution sustainability

We are following loop-based business ecosystem Learners and job boards/startups(Hire at lowest expenses) will pay for us for the service and we will cut our commission from the user fee and pay the remaining to instructors.

Solution team work

Gokulraj U: Responsible for End to the End product and startegy.

Vimal Kovath:App development.