

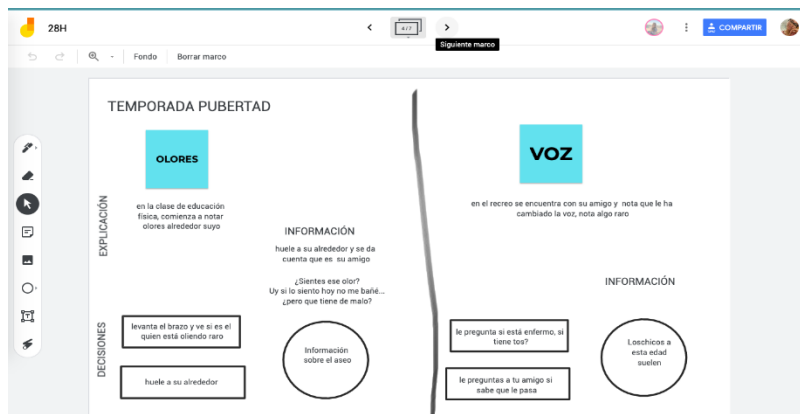
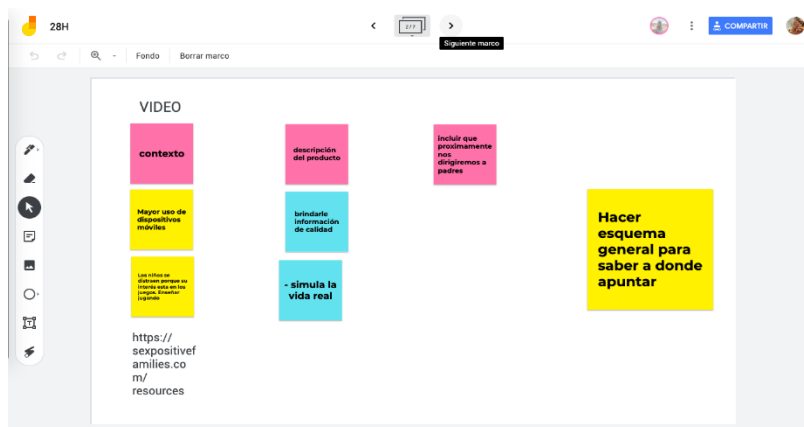
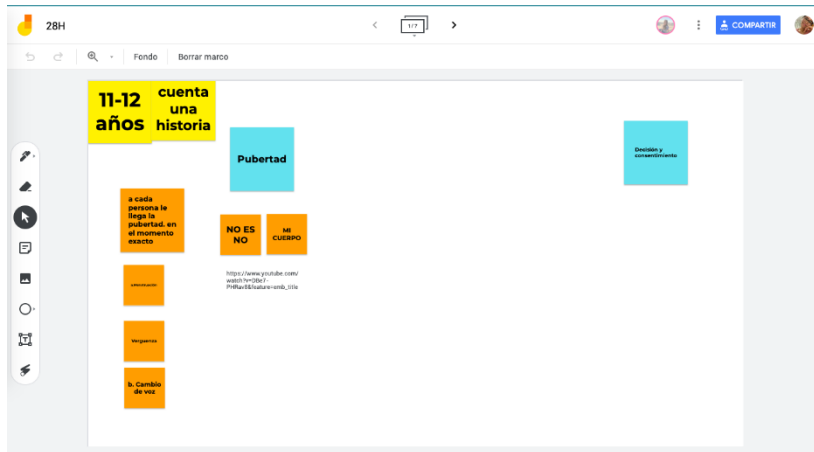
Group: "Believe"

EduSex

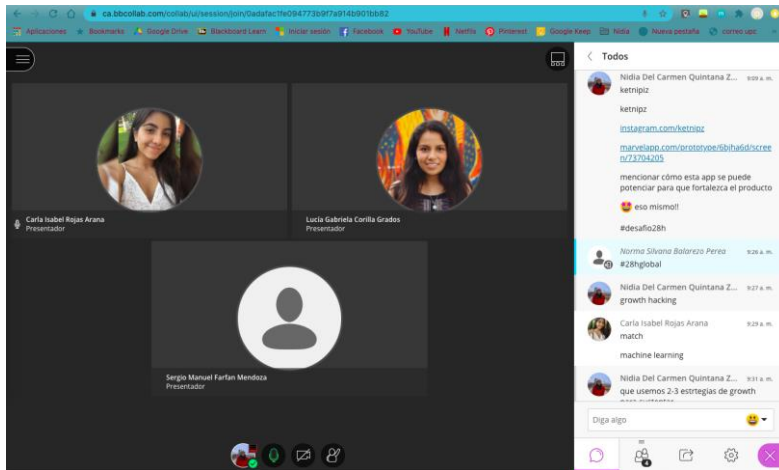


We want to share with you our baby steps before getting to the final ideas and prototype.

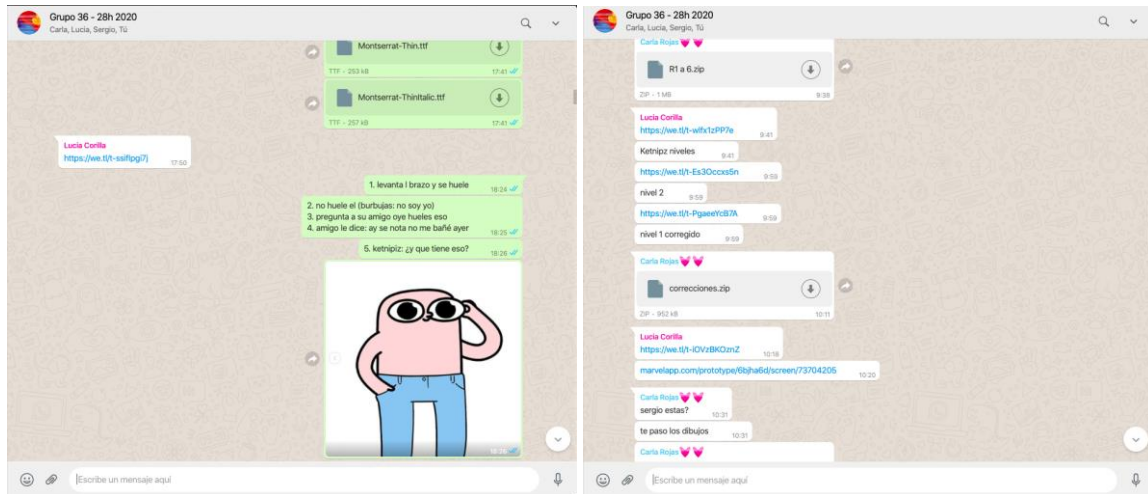
1. Brainstorming



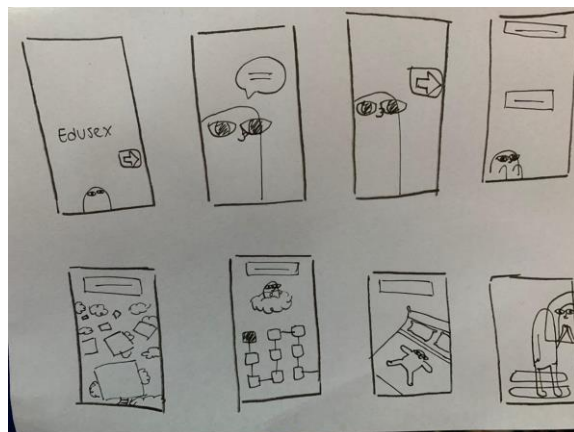
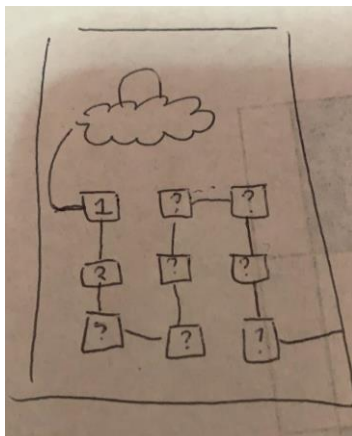
2. Online communication



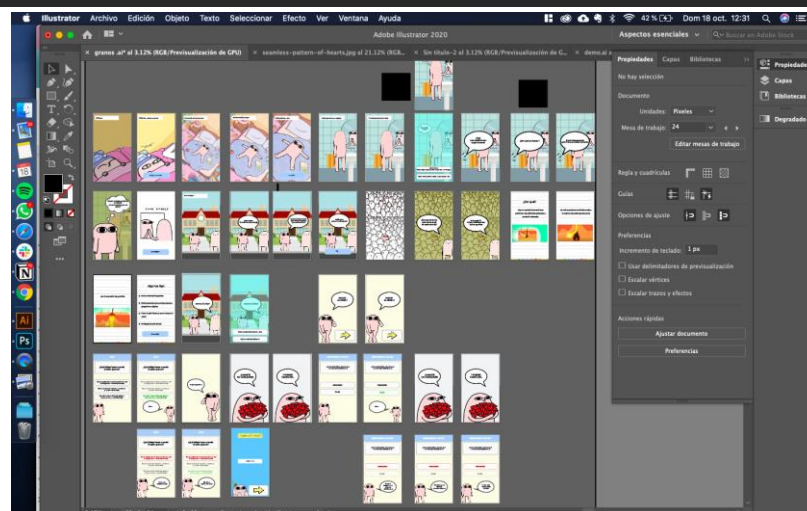
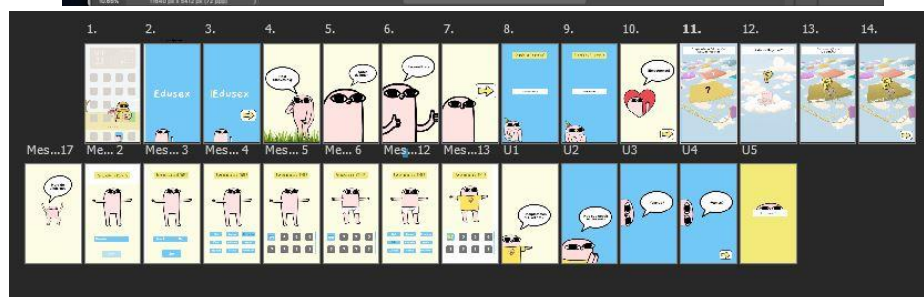
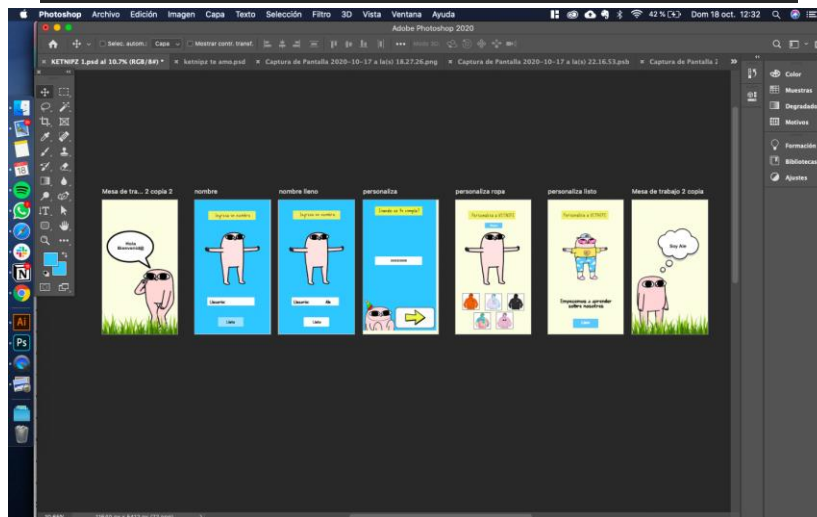
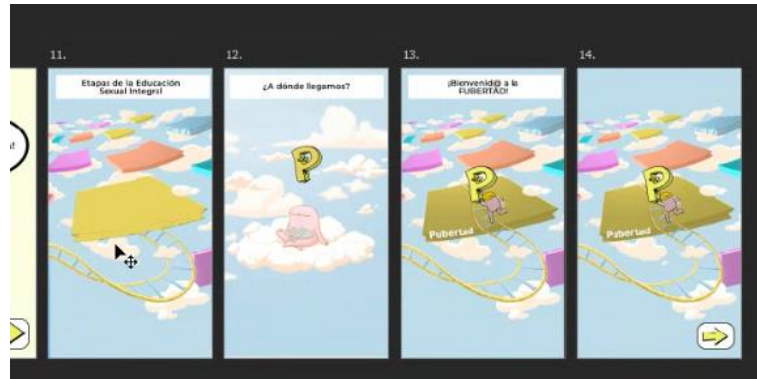
Sharing data and graphics via WhatsApp:



3. First drawings of the design of the App

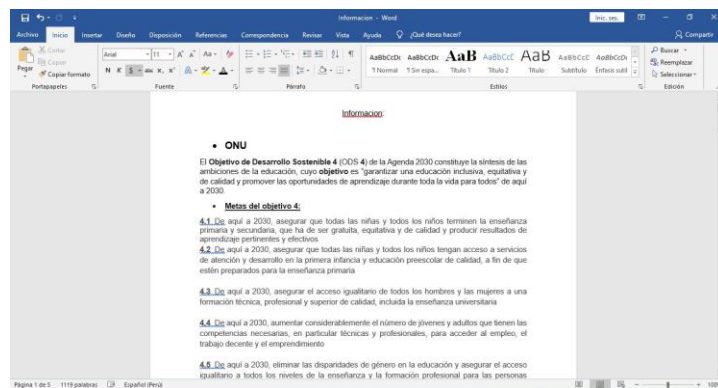


4. Creating the game

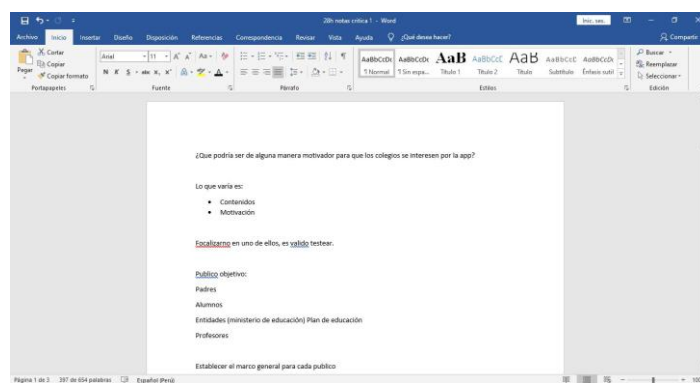


5. Research and notes of relevant data

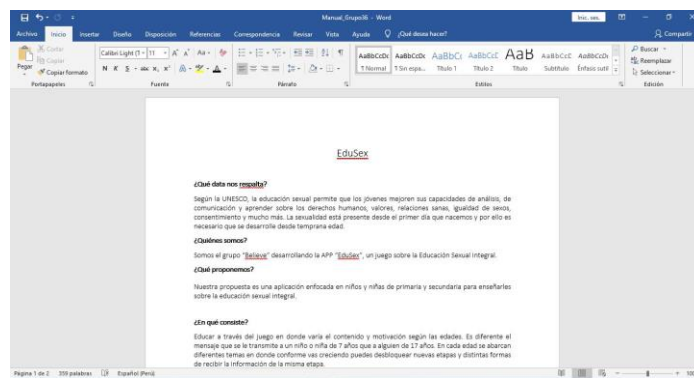
Data



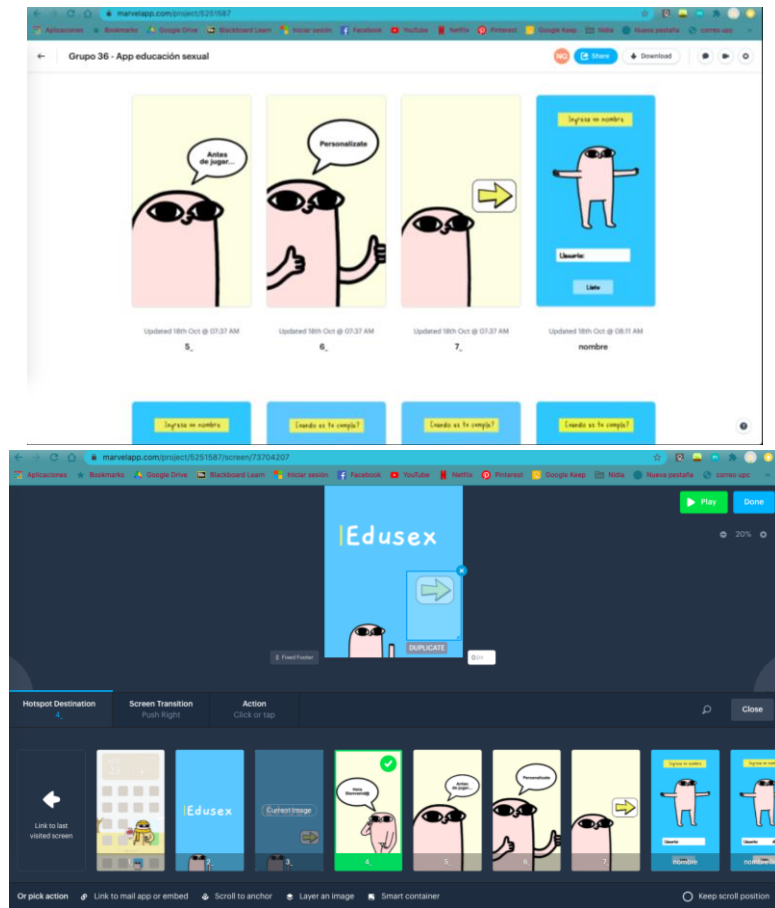
Feedback



Guidelines



6. Prototype in Marvel App



7. Creating videos: Adobe Premiere edition

Pitch and trailer of the game

